2024 Pleasanton Little League - Local Rules

#	Rule	T-Ball	Farm	Single	AA	AAA	Majors
1	4.10 (c) - Games have the limit specified by level. T-Ball, Farm and Single A games will conclude when the time is reached. Game starts with the first pitch, the time will be announced and written on the current scorebook page. **AA and AAA teams will complete the inning in progress when the 1:45 mark is reached. The 5 run limit will be lifted in the last inning and the final inning will be completed with no hard stop. If the umpire or Adult Game Coordinator determines it unsafe to play due to darkness or weather before it has become a regulation game, it shall be resumed exactly where it left off.  * A regulation game is 4 innings for AA, AAA and Majors	1 hr	1.5 hr	1.5 hr	*1.45h	*1.45h	N/A
2	All male players must wear a supporter and cup. Shorts are not allowed to be worn by players during games.	Yes	Yes	Yes	Yes	Yes	Yes
3	Two coaches are allowed on the field to instruct when the play is over. Coaches must be behind all of the players until the play is over.	Yes	Yes	No	No	No	No
4	Each player will get either equal playing time on defense or the minimum number of outs listed. If an inning concludes before 3 outs are recorded due to rule 5.07 (5 run or all batters rule), the inning will count as 3 def outs.	N/A	equal	equal	9 def outs	9 def outs	9 def outs
5	Base stealing is allowed. **AA - Not allowed to steal home.	No	No	No	**Yes	Yes	Yes
6	4.04 - Continuous Batting Order.	Yes	Yes	Yes	Yes	Yes	Yes
7	<b>4.01/4.16/4.17</b> – League Option: A game may not be started with less than eight (8) players on each team.	No	No	No	Yes	Yes	Yes
8	6.05 (b) (2) - Batter will run on a third strike not caught.	N/A	No	No	No	No	Yes

9	<b>4.10 (e)</b> - Game ends with 15 run lead after 3 innings, 10 run lead after 4 innings or an 8 run lead after 5 innings.	N/A	N/A	N/A	Yes	Yes	Yes
10	<b>6.02 (c)</b> - After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat.	N/A	N/A	N/A	Yes	Yes	Yes
11	<b>6.08(a)(2)</b> - Prior to a pitch being thrown or any me during an at bat, the defense elects to "Intentionally Walk" the batter by announcing such decision to the plate umpire. **Intentional walks are not allowed in AA	N/A	N/A	N/A	**No	Yes	Yes
12	<b>7.14(b)</b> – For the Regular Season, a player in the batting lineup may run for the pitcher or catcher when two are out. The "courtesy runner" must be the player in the batting order who made the last out.	N/A	N/A	N/A	Yes	Yes	Yes
13	<b>9.01 (d)</b> – Any parties caught stealing and relaying pitch selection will be ejected.	N/A	N/A	N/A	Yes, after 1 warnin g	Yes, after 1 warnin g	Yes, after 1warni ng
14	The batter will be called out if the catcher catches the ball on a foul tip on the third strike.	N/A	No	No	Yes	Yes	Yes
15	Infield fly rule will be observed.	No	No	No	No	Yes	Yes
16	The T-Ball base paths will be 50 feet.	Yes	N/A	N/A	N/A	N/A	N/A
17	Extra Innings will be played within time limits of Local Rule 1.	No	No	No	Yes	Yes	Yes
18	More than 9 defensive players are allowed on the field.	Yes	Yes	No	No	No	No
19	Adult pitch will be used. **Second half of the season. ++ Adult pitch only after ball 4.	**Yes	Yes	++Yes	No	No	No
20	Pitchers will pitch from the mound with the pitcher standing on the rubber.	N/A	N/A	No	Yes	Yes	Yes
21	An inning will end after 5 runs have been scored. **AA and AAA will lift the cap in the 6th or final inning.	N/A	N/A	Yes	**Yes	**Yes	No

22	The visiting team will have 10 minutes infield warm up followed by the home team 10 minute infield warm up, if the field is available.	No	Yes	Yes	Yes	Yes	Yes
23	The home team will occupy the 3B dugout.	Yes	Yes	Yes	Yes	Yes	Yes
24	Spectators are prohibited from coaching the players on the field.	Yes	Yes	Yes	Yes	Yes	Yes
25	An expanded strike zone will be used from the top of the shoulder to the boom of the knee.	NA	N/A	Yes	Yes	No	No
26	Bunting is prohibited. An attempted bunt will count as a strike.	N/A	N/A	Yes	No	No	No
27	Base runners will stop once the ball is in the possession of a player on the infield.	N/A	Yes	Yes	No	No	No
28	If a team loses a player during the season, that team's manager must notify the player agent within 24 hours. Failure to notify the player agent could result in disciplinary action. (Game Suspension)	N/A	N/A	N/A	Yes	Yes	Yes

29	If a player will be out for the season or will consecutively miss 1/3 of the teams scheduled games, the manager shall immediately notify the Player Agent that a replacement is needed and the information regarding the vacancy. The Player Agent shall provide the Manager with the vacancy an eligible player list. The Manager makes 3 choices in rank order of those on the list and provides that information to the Player Agent. The Player Agent contacts the prospective replacement players.	N/A	N/A	N/A	N/A	N/A	Yes
30	Any player may refuse to move up when called, and if they do, they will remain with their current team for the rest of the season. This will also result in the player being removed from consideration for future call up.	N/A	N/A	N/A	N/A	Yes	N/A
31	No player will be called up during the last 2 weeks of their teams regular season games.	N/A	N/A	N/A	N/A	Yes	N/A

32	Base runners are limited to 1 base on an overthrow. Runners advance at their own risk and may be put out. Overthrows to the cut-off players do not count. No advancing to home on overthrow.	Yes	Yes	Yes	No	No	No
33	<b>Regulation V(c)</b> League Option: Pool Players cannot play the position of catcher for more than 3 innings, are not permitted to pitch, and will bat last in the continuous batting order. These games do not count toward regular season requirements and pool players will not be utilized in the play-offs. Pool players can not be utilized if the team has 9 or more players.	No	No	No	Yes	Yes	Yes